

REEL BREAKDOWN in order of appearance

Ex'pression College advertisement

Software: Cinema 4D, After Effects, Illustrator, Photoshop

- I created and animated the 3D planet, asteroids, and UFO, then composited the live action footage from a green screen.

Crazy

Software: Illustrator, After Effects

- I created all the 2D graphic animations and established the layout for the 3D camera in After Effects. I used expression controls to simulate the camera shake.

Falling Buildings

Software: Final Cut Pro, PF Track, Cinema 4D, After Effects

- Footage for this piece was shot against a green screen with markers. After editing the sequence of shots, I used PF Track to analyze the markers and create a 3D camera. After I modeled and animated the 3D environments relative to the camera, I composited the green screen footage inside.

Atticus

Software: Illustrator, Photoshop, After Effects

- The rotation and scale of the text in this composition was achieved by using wiggle and random expressions in After Effects. The textured background was a color manipulated close up photograph of rust. I also created the graphics in Illustrator.

Dysfunction

Software: After Effects, Photoshop

- The texture in the background of this composition was created using a gobo effect. I placed a 3D light far away from the stage in Z space, and a picture was placed directly in front of the light. The material options of the picture (placed as a 3D object) and the light were tweaked to produce the dulled colors and blurry effect projected on 3D solid backgrounds. A 3D camera is animated to reveal the alignment of the letters in Z space, and an expression was placed on the camera's focus distance property to create focal blur when the camera dollies in and out.

Eleaven Food advertisement

Software: Illustrator, Photoshop, Soundbooth, After Effects

- I was the Creative Director for this project. Every element in this composition is created with construction paper. They were scanned into the computer and color corrected in Photoshop to allow them to be manipulated even more inside After Effects, where all the animation was accomplished.

Juxtapoz Magazine advertisement

Software: After Effects, Illustrator

- Every hand in this composition was filmed static against a green screen except for slight movement in the fingers with the pencils. I composited and animated the footage to move in and out inside After Effects to create the illusion that they were actually moving into frame and drawing the picture of the home. I created the design and textures of the home.

Green Means Go music video

Software: Final Cut Pro, Cinema 4D, After Effects, PF Track

- I was the director and lead editor for this project. I composited the green screen footage and rotoscoped tracking markers. I did all of the kinetic type and corrected the sound and color to broadcast safe standards.

Abe

Software: After Effects, Photoshop

- I did the artwork, animation, and camera layout for this composition.

Billabong Pipeline Masters spec ad

Software: Final Cut Pro, Illustrator, After Effects

- I was the lead editor for the (stock) footage of this spec ad. I also created all the graphics and simple threshold effects on the freeze frames. I created the sound design for this piece.

Surf City

Software: Cinema 4D

- I created the 3D text and animated the 3D objects and effects in Cinema 4D and composited those elements on top of a photograph, and added a bottom plane for the shadows of the 3D objects to fall on. I also animated the camera shake.

Four Ducks film titles

Software: Illustrator, Photoshop, After Effects

- I created the concept, storyboards, and designed all the graphic elements and textures, created the visual effects, determined the layout of the 3D camera, and completed all the sound design.

UFO

Software: Cinema 4D, After Effects

- I modeled and animated the UFO in Cinema 4D. I also designed and animated the graphics, and created and animated the particles using Trapcode.

Famous

Software: Illustrator, Flash

- I created every element in this composition inside Illustrator and animated them in Flash. I also determined the camera layout.

Motion Conference 09

Software: Illustrator, Photoshop, After Effects

- I designed all the elements of this composition in Illustrator and animated them in After Effects. I also designed all the various textures from photographs.

Cartoon Network spec ad

Software: Cinema 4D, After Effects, Photoshop

- I modeled and animated all the 3D elements and composited them into a photograph in Cinema 4D. I created the visual effects inside After Effects.

Haydy Productions

Software: Illustrator, After Effects

- I created the vector art for this piece and animated the graphics. I also did the visual effects using an alpha matte of the “buffalo shark” around footage of ink flowing in water and a custom displacement map.